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# Title: Developing Ensured and Effective Bio-Security for Cloud Services

Authors: M. SriKari SriHariPriya, M. Asmitha, S. Sandeep Teja

**Affiliation:** Department of Data Science, Anurag University, Venkatapur (V), Ghatkesar (M), Medchal(D), T.S-500088

**Abstract:** The demand for remote data storage and computation services is increasing exponentially in our datadriven society, creating a pressing need for secure access to such data and services. This paper proposes a biometric-based authentication protocol designed to provide secure access to remote cloud servers. The approach leverages biometric data from users as secret credentials, deriving unique identities that facilitate the generation of private and session keys essential for secure communication. Our comprehensive security analysis, including a formal Real-Or-Random (ROR) model examination and verification using the Automated Validation of Internet Security Protocols and Applications (AVISPA) tool, highlights the robustness of the proposed system against various adversarial attacks. Experiments demonstrate the efficiency and utility of the proposed approach.

**Keywords:** Authentication, biometric-based security, cloud service access, session key

- **1.** Introduction Cloud services have become an integral aspect of contemporary computing; however, ensuring secure access remains a substantial hurdle. The design of effective authentication, authorization, and accounting mechanisms is crucial. This paper aims to address these challenges through the development of a new bio-security protocol.
- **1.1 Motivation** With an escalating reliance on cloud services for data management, the necessity for stringent security measures has never been more critical.
- **1.2 Problem Definition** Traditional authentication methods are often vulnerable to various security threats, emphasizing the need for innovative solutions.
- **1.3** Objective of the Project To develop an effective and efficient bio-security mechanism for cloud service authentication using biometric data.
- 2. Literature Review This section reviews existing research and frameworks surrounding biometric-based security systems, focusing on applications within cloud services. Notable contributions include biometric authentication schemes and privacy-preserving protocols against known vulnerabilities.

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### 3. Analysis

- **3.1 Existing System** Outlines the current limitations of existing cloud security frameworks and identifies areas for improvement.
- **3.2 Proposed System** Description of the new biometric-based authentication protocol and its architecture.

## **3.3** System Requirements:

This section elaborates on the functional requirements of the application. The

SRS itself can be divided into module, each module having specifications. In order to carry out

the project, the following hardware and software is required.

## **HARDWARE REQUIREMENTS:**

• **System**: i3

• Hard Disk: 40 GB.

• Floppy Drive: 1.44 Mb.

• Monitor: 15 VGA Colour.

• Mouse: Logitech.

• Ram: 512 Mb.

## **SOFTWARE REQUIREMENTS:**

## **Software Requirements**

Technology: Java 2 Standard Edition, JDBC

Web Server: Tomcat 7.0

Client Side Technologies: HTML, CSS, JavaScript

Server Side Technologies: Servlets, JSP

Data Base Server: MySQL

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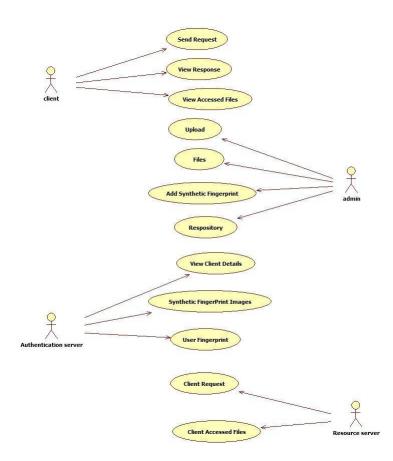
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# **4. Design 4.1 UML Diagrams** Illustrate key components and interactions within the proposed system:

# 4.1.1 Use Case Diagram

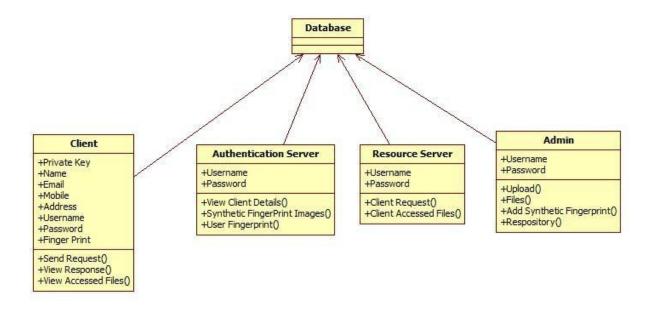


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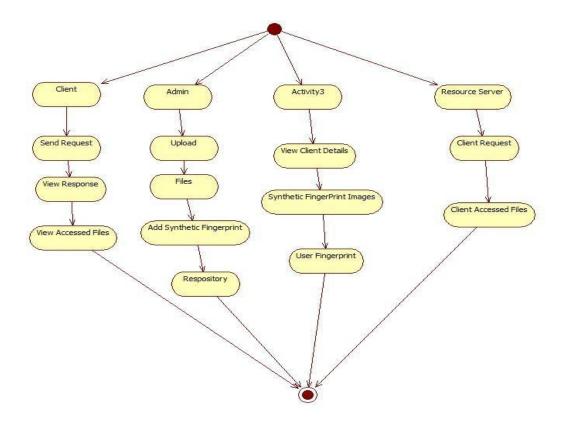
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## 4.1.2 Class Diagram



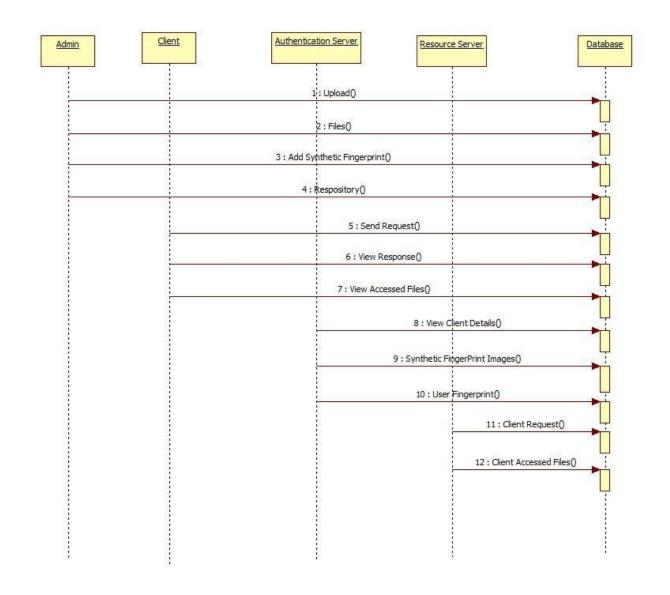
#### 4.1.3 Activity Diagram



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## **4.1.4 Sequence Diagram**



# **5.** Implementation **5.1** Module Description

- **5.1.1 User Input Module**
- 5.1.2 Image Processing Module
- **5.1.3 AI Model Integration Module**
- **5.1.4 Report Generation Module**
- **5.1.5** MongoDB Storage Module



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**5.2 Introduction to Technologies Used** Technologies employed in the implementation:

**5.2.1 Flask (Backend Framework)** 

• 5.2.2 Streamlit (Frontend UI)

• 5.2.3 OpenCV & NumPy (Image Processing)

• 5.2.4 TensorFlow/Keras (AI Model Integration)

• 5.2.5 MongoDB (Database for Storing Reports)

5.3 Sample Code HTML

Html is a language which is used to create web pages with html marking up a page to

indicate its format, telling the web browser where you want a new line to begin or how you want text or

images aligned and more are possible.

We used the following tags in our project.

Table:

Tables are so popular with web page authors is that they let you arrange the elements of a web

page in such a way that the browser won't rearrange them web page authors frequently use tables

to structure web pages.

TR:

TR is used to create a row in a table encloses <TH> and <TD> elements. <TR> contain many

attributes. Some of them are,

**ALIGN**: specifies the horizontal alignment of the text in the table row.

BGCOLOR: Specifies the background color for the row.

BORDERCOLOR: Sets the external border color for the row.

**VALIGN**: Sets the vertical alignment of the data in this row. **TH**:

TH is used to create table heading.

**ALIGN**: Sets the horizontal alignment of the content in the table cell. Sets LEFT, RIGHT,

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CENTER.

**BACKGROUND**: Species the back ground image for the table cell.

**BGCOLOR**: Specifies the background color of the table cell

VALIGN: Sets the vertical alignment of the data. Sets to TOP, MIDDLE, BOTTOM or

BASELINE.

WIDTH: Specifies the width of the cell. Set to a pixel width or a percentage of the display

area.

TD:

TD is used to create table data that appears in the cells of a table.

**ALIGN**: Species the horizontal alignment of content in the table cell. Sets to LEFT, CENTER,

RIGHT.

**BGCOLOR**: Specifies the background image for the table cell.

**BGCOLOR**: sets the background color of the table cells.

WIDTH: Species the width of the cell

Frames:

Frames are used for either run off the page or display only small slices of what are supposed to be shown and to configure the frame we can use <FRAMESET>There are two important points to consider when working with <FRAMESET>.

<FRAMESET> element actually takes the place of the <BODY> element in a document. Specifying actual pixel dimensions for frames.

< FRAME > Elements are used to create actual frames.

From the frameset point of view dividing the browser into tow vertical frames means creating two columns using the <FRAMESET> elements COLS attribute.

The syntax for vertical fragmentation is,

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<FRAMESET COLS ="50%, 50%">

</FRAMESET>

Similarly if we replace COLS with ROWS then we get horizontal fragmentation. The

syntax for horizontal fragmentation is,

<FRAMESET ROWS="50%, 50%">

</FRAMESET>

Form:

The purpose of FORM is to create an HTML form; used to enclose HTML controls, like buttons

and text fields.

**Attribute:** 

**ACTION**: Gives the URL that will handle the form data.

**NAME**: Gives the name to the form so you can reference it in code set to an alphanumeric string.

**METHOD**: method or protocol is used to sending data to the target action URL. The GET method is

the default, it is used to send all form name/value pair information in an URL. Using the POST

method, the content of the form are encoded as with the GET method, but are sent in environment

variables.

**Controls in HTML**:

<INPUT TYPE =BUTTON>:

Creates an html button in a form.

**ATTRIBUTES**:

**NAME**: gives the element a name. Set to alphanumeric characters.

**SIZE**: sets the size.

**VALUE**: sets the caption of the element.

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#### <INPUT TYPE = PASSWORD>:

Creates a password text field, which makes typed input.

#### **ATTRIBUTES:**

**NAME**: gives the element a name, set to alphanumeric characters.

**VALUE**: sets the default content of the element.

<INPUT TYPE=RADIO>:

Creates a radio button in a form.

#### **ATTRIBUTE**:

**NAME**: Gives the element a name. Set to alphanumeric character.

**VALUE**: Sets the default content of the element.

#### <INPUT TYPE=SUBMIT>:

Creates a submit button that the user can click to send data in the form back to the web server.

#### **ATTRIBUTES**:

**NAME**: Gives the element a name. Set to alphanumeric characters.

VALUE: Gives this button another label besides the default, Submit Query. Set to alphanumeric characters.

### <INPUT TYPE=TEXT>:

Creates a text field that the user can enter or edit text in.

## **ATTRIBUTES**:

**NAME**: Gives the element a name. Set to alphanumeric characters.

**VALUE**: Holds the initial text in the text field. Set to alphanumeric characters.

#### Java Script:

Java script originally supported by Netscape navigator is the most popular web scripting language today.

Java script lets you embedded programs right in your web pages and run these

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programs using the web browser. You place these programs in a <SCRIPT> element, usually within the <HEAD> element. If you want the script to write directly to the web page, place it in the <BODY> element.

#### **Java script Methods**:

#### Writeln:

Document.writeln () is a method, which is used to write some text to the current web page.

#### onClick:

Occurs when an element is clicked.

#### onLoad:

Occurs when the page loads.

#### onMouseDown:

Occurs when a mouse button goes down.

#### onMouseMove:

Occurs when the mouse moves.

#### OnUnload:

Occurs when a page is unloaded.

## MySQL:

MySQL is an open source relational database management system (RDBMS). This is the most popular database system used with PHP. MySQL is distributed and supported by Oracle Corporation.

MySQL runs on almost all platforms including Linux, Unix and Windows. Although it can be used in a wide range of applications, MySQL is often associated with web applications and online publishing.

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MySQL is an essential constituent of an open source enterprise stack called LAMP. LAMP is a web

development platform that uses Linux as an operating system, in the form of Apache web server, MySQL

relational database management system and PHP object-oriented scripting language.

Advantages of MvSQL:

Data Security: MySQL is globally renowned for being the most secure and reliable database

management system used in popular web applications including WordPress, Drupal, Joomla,

Facebook and Twitter.

High Performance: MySQL features a distinct storage-engine framework that facilitates system

administrators to configure the MySQL database server for a flawless performance. Round-the-Clock

Up-time: MySQL comes with the assurance of 24×7 up-time and offers a wide range of high-

availability solutions, including specialized cluster servers and master/slave replication configurations.

The Flexibility of Open Source: All the fears and worries that arise in an open-source solution can be

brought to an end with MySQL's round-the-clock support and enterprise indemnification. The secure

processing and trusted software of MySQL combine to provide effective transactions for large-volume

projects. It makes maintenance, debugging and upgrades fast and easy while enhancing the end-user

experience.



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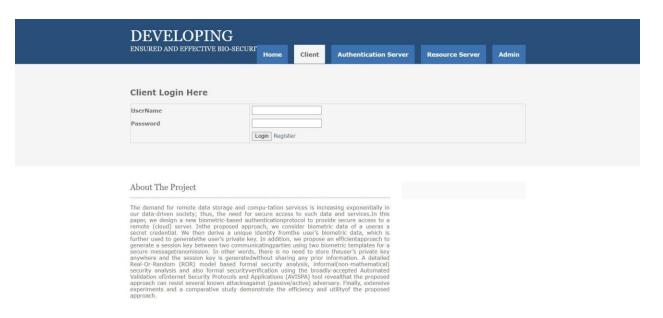
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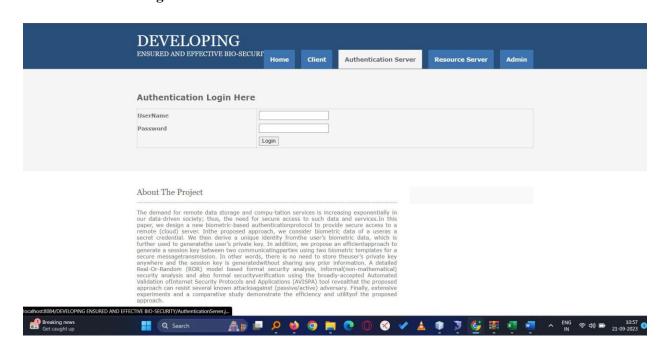
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#### 6. Results and Discussion Screenshots of Outputs

### 6.1 Client Login



#### **6.2 Authentication Login**





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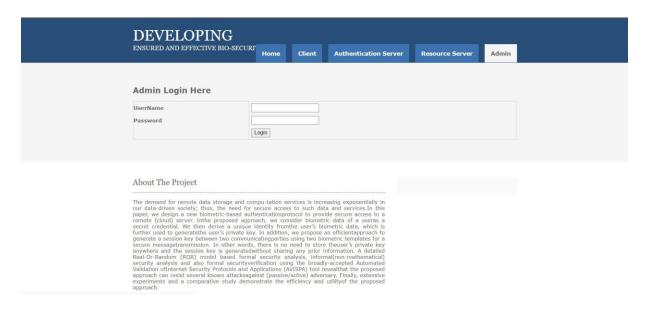
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### 6.3 Resource Login



## 6.4 Admin Login





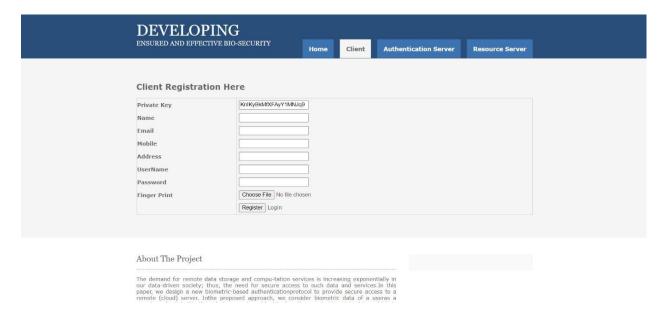
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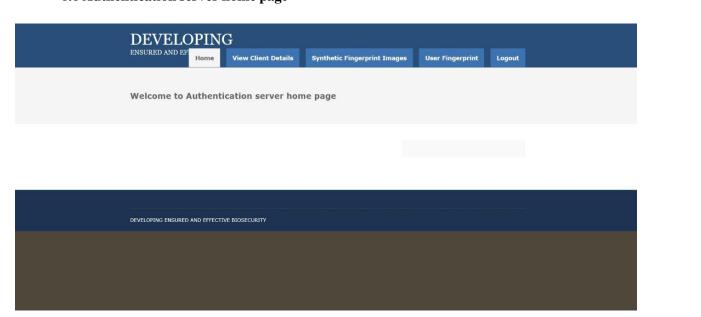
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## **6.5 Client Registration Page**



6.6 Authentication server home page





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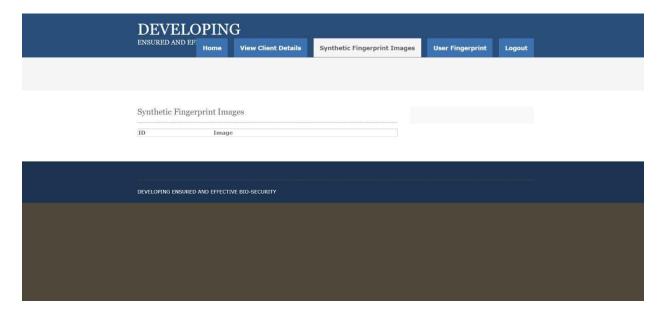
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#### 6.7 Client details





# 6.8 Viewing synthetic fingerprints





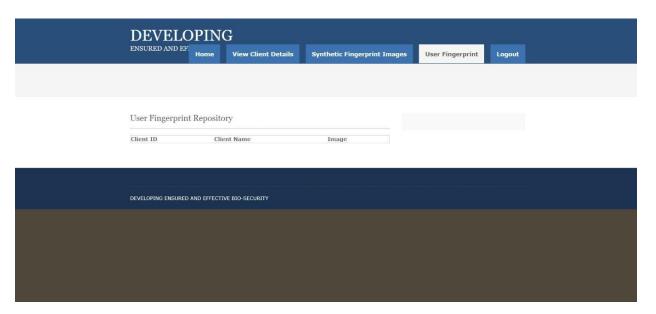
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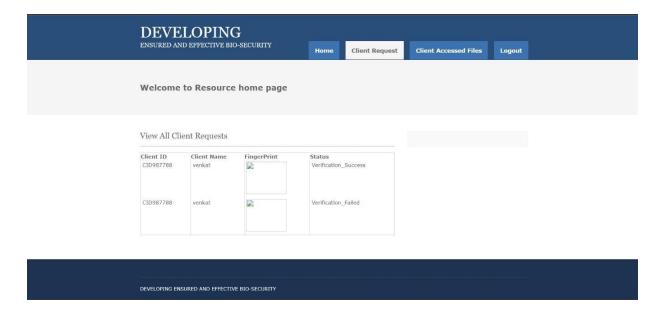
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6.9 Viewing user fingerprint repository



6.10 Viewing all client requests in Resource home page

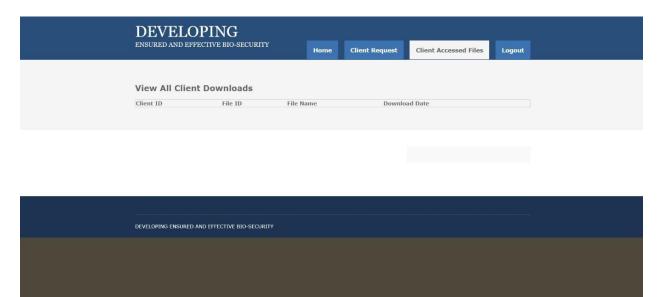




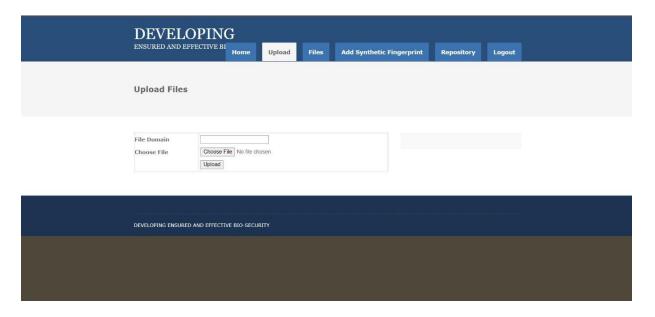
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# 6.11 Downloading all client details



# 6.12 Upload the files

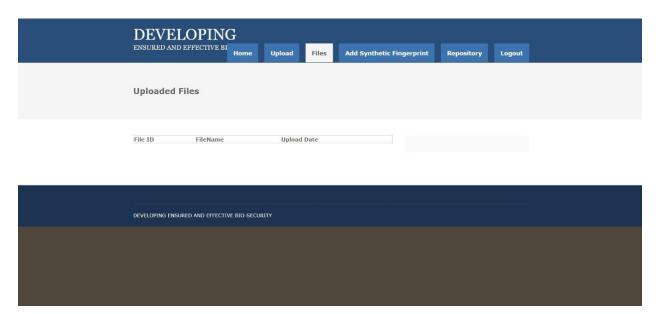




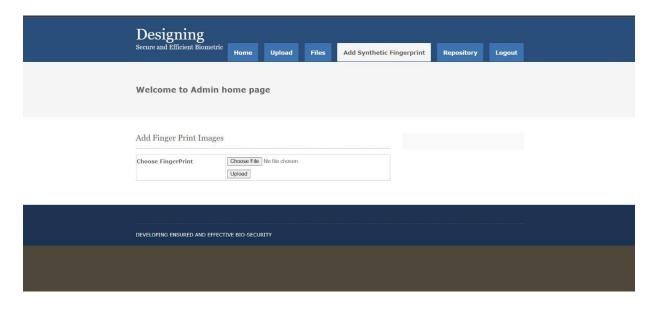
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## 6.13 Viewing Uploaded files



# **6.14 Adding fingerprints**





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#### 7. Testing

#### 7.1 Introduction

Testing involves operation of a system or application under controlled conditions and evaluating the results. The controlled conditions should include both normal and abnormal conditions. Testing should intentionally attempt to make things go wrong to determine if things

happen when they shouldn't or things don't happen when they should. It is oriented to 'detection'.

### **7.2** Types of Testing

- **Unit Testing:** Unit testing is a software development process in which the smallest testable parts of an application, called units, are individually and independently scrutinized for proper operation. Unit testing is often automated but it can also be done manually. This testing mode is a component of Extreme Programming (XP), a pragmatic method of software development that takes a meticulous approach to building a product by means of continual testing and revision. Unit tests are written from a programmer's perspective. They ensure that a particular method of a class successfully performs a set of specific tasks. Each test confirms that a method produces the expected output when given a known input.
- **Performance Testing:** Performance testing is the process of determining the speed or effectiveness of a computer, network, software program or device. This process can involve quantitative tests done in a lab, such as measuring the response time or the number of MIPS (millions of instructions per second) at which a system functions. Qualitative attributes such as Reliability, scalability and interoperability may also be evaluated. Performance testing is often done in conjunction with stress testing. Performance testing can verify that a system meets the specifications claimed by its manufacturer or vendor. The process can compare two or more devices or programs in terms of parameters such as speed, data transfer rate, bandwidth, throughput, efficiency or reliability. Performance testing can also be used as a diagnostic aid in locating communications bottlenecks. Often a system will work much better if a problem is resolved at a single point or in a single component. For example, even the fastest computer will function poorly on today's Web if the connection occurs at only 40 to 50 Kbps (kilobits per second).
- **Integration Testing:** Integration testing, also known as integration and testing (I&T), is a software development process which program units are combined and tested as groups in multiple ways. In this context, a unit is defined as the smallest testable part of an application. Integration testing can expose problems with the interfaces among program components before trouble occurs in real-world program execution.



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- 7.3 Test Cases
- **Test case for Login form:**

FUNCTION:	LOGIN
EXPECTED RESULTS:	Should Validate the user and check his existence in database
ACTUAL RESULTS:	Validate the user and checking the user against the database
LOW PRIORITY:	No
LOW PRIORITY:	Yes

**Test case for User Registration form:** 

FUNCTION:	USER REGISTRATION
EXPECTED RESULTS:	Should check if all the fields are filled by the user and saving the user to database.
ACTUAL RESULTS:	Checking whether all the fields are field by user or not through validations and saving user
LOW PRIORITY:	No
LOW PRIORITY:	Yes



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# **Test case for Change Password:**

FUNCTION:	USER REGISTRATION
EXPECTED RESULTS:	Should check if all the fields are filled by the user and saving the user to database.
ACTUAL RESULTS:	Checking whether all the fields are field by user or not through validations and saving user
LOW PRIORITY:	No
LOW PRIORITY:	Yes

# **Test case for Forget Password:**

Module	Functionality	Test Case	Expected Results	Actual Results	Results	Priority



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User	Login Use Cases	1. Navigate ToWww.Sam ple.Com 2. 2.Click On Submit Button Without Entering Username and Password	A Validation Should Be As Below "Please Enter Valid Username & Password"	A Validation Has Been Populate d As Expected	Pass	High
		1. aNavigate To  Www.Sample Com  1. 2. Click On  Submit Button With Out Filling Password And With Valid Username	Validation  Should Be As Below "Please Enter Valid Password Or Password Field Can Not Be Empty	A Validation Is Shown As Expected	Pass	High

# 8. Conclusion

Biometric has its unique advantages over conventional password and token-based security system, as



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evidenced by its increased adoption (e.g., on Android and iOS devices). In this paper, we introduced a biometric-based mechanism to authenticate a user seeking to access services and computational resources from a remote location. Our proposed approach allows one to generate a private key from a fingerprint biometric reveals, as it is possible to generate the same key from a fingerprint of a user with 95.12% accuracy. Our proposed session key generation approach using two biometric data does not require any prior information to be shared. A comparison of our approach with other similar authentication protocols reveals that our protocol is more resilient to several known attacks. Future research includes exploring other biometric traits and also multimodal biometrics for other sensitive applications (e.g., in national security matters).

9. Future Enhancement

While the proposed biometric-based authentication protocol effectively addresses several limitations of conventional cloud security mechanisms, there remain opportunities for future development and enhancement:

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## 1. Integration of Multi-Modal Biometrics

The current system utilizes fingerprint data for authentication. Future work can explore integrating multiple biometric modalities (e.g., face recognition, iris scans, or voice patterns) to enhance accuracy and security. Multi-modal systems are known to be more resistant to spoofing and can improve user verification in diverse environments.

## 2. Biometric Template Protection Techniques

Future iterations can incorporate biometric cryptosystems or cancelable biometrics to ensure that raw biometric data is never exposed, even in the event of a data breach. This would align the system with advanced privacy-preserving authentication frameworks.

#### 3. Blockchain-Enabled Audit Trails

Incorporating blockchain technology can ensure tamper-proof audit trails for biometric access logs. This would be beneficial in forensic and compliance scenarios, especially in industries like healthcare, finance, and defense.

#### 4. Adaptive Authentication Mechanisms

The system can be enhanced with intelligent access control mechanisms that adjust authentication requirements based on user behavior, location, and device trust level. Such context-aware security can further reduce false positives and prevent unauthorized access.

## **5.** Edge Computing Integration

Future deployments could consider edge devices for processing biometric data locally, reducing latency and dependence on constant cloud access. This is particularly relevant for mobile and IoT-based implementations.

### 6. Scalability and Load Balancing

Future work can focus on enhancing the system's ability to handle large-scale user databases with optimized fingerprint matching algorithms and dynamic load balancing across authentication servers.

#### 7. User-Friendly Interfaces and Accessibility

Improving the system's UI/UX and ensuring accessibility for individuals with disabilities (e.g., voicebased or gesture-based controls) can promote inclusivity and adoption.

## 8. Formal Compliance with Global Standards

Future enhancements can aim for compliance with international security standards such as ISO/IEC 30107 (Biometric Presentation Attack Detection) and GDPR for data protection and privacy assurance

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